

SJB Institute of Technology



BGS Health and Education City, Dr. Vishnuvardhana Road, Kengeri, Bengaluru-560060 Approved by AICTE, New Delhi.

Autonomous Institute affiliated to Visvesvaraya Technological University, Belagavi Accredited by NAAC with 'A+'grade, Certified by ISO 9001 - 2015 Recognized by UGC, New Delhi with 2(f) & 12 (B)

Semester:	Semester: I Course Type:			ETC					
Course Title: Introduction to AI and Applications									
Course Code: 25ITT15/25				Credits:					
Teachin	g Hou	rs/Week (L:T:P:S)	3:0:0:1	Total Hours:	40			
CIE Marks:		50	SEE Mark	s: 50	Total Marks:	100			
SEE Type:			Theory	Exam Hours:	3				

Pre-requisites (Self Learning): Basic maths (simple algebra, probability, graphs), logical thinking, and reading data from tables or charts. A little idea of loops and conditions in programming is useful but not compulsory.

I. Course Objectives:

- ✓ Introduce the basics of Artificial Intelligence and its real-life applications in a simple and engaging way.
- ✓ Develop an understanding of how to interact with AI systems through prompt engineering.
- ✓ Provide a conceptual overview of Machine Learning techniques such as regression, classification, and clustering without heavy mathematics.
- ✓ Create awareness of current trends, ethical concerns, and the societal impact of AI.
- ✓ Explore robotics, no-code AI tools, and practical applications of AI across industries and daily l life.

II. Teaching-Learning Process (General Instructions):

The following are some of the strategies that teachers can employ to facilitate the achievement of various course outcomes:

- 1. Use simple explanations with real-life examples before moving to technical terms.
- 2. **Include** visuals, animations, and videos to make abstract ideas easier to understand.
- 3. Encourage group discussions, debates, and hands-on activities to keep students engaged.
- 4. **Provide optional tasks** (mini-projects, coding demos) for fast learners while ensuring basics are clear for all.
- 5. Use quizzes, short reflections, or case studies to check understanding regularly.
- 6. Relate every concept to practical applications so students can connect theory with daily life.

 \square Chalk & Talk \square Stud. Assignment \square Web Resources \square LCD/Smart Boards \square Stud. Seminars

COURSE CONTENT Theory Module-1: Getting Started with AI 8 Hours

Artificial Intelligence: Introduction to AI, Real-life examples (Alexa, Netflix, Google Maps), History and Evolution of AI, Types of AI: Weak AI, Strong AI, Limited Memory, Theory of Mind, Self-awareness, Human vs Machine Intelligence, Basics of Machine Learning and Deep Learning (intuitive explanation),

Activity: Identify AI applications students already use daily

Textbook 1 (Reema Thareja) \rightarrow Ch.1 (1.1–1.5)

Textbook 3 (AI for Everyone) → Ch.1 (everyday examples, beginner-friendly)

RBT Levels: L1 (Remember), L2 (Understand), L3 (Apply)

✓ Students recall definitions, understand AI types, and apply examples from daily life

Module-2: Communicating with AI – Prompt Engineering

8 Hours

Introduction to Prompt and its significance, Evolution of Prompt Engineering, Types: Instruction prompts, Zero-shot, One-shot, Few-shot prompting, Prompts for Creativity & Writing, Future of Human-AI Communication.

Activity: Explore prompts on ChatGPT and refine them.

Textbook 2 (Prompt Engineering: Empowering Communication) → Ch.1, 3, 4, 5

RBT Levels: L2 (Understand), L3 (Apply), L4 (Analyze)

Students understand prompting methods, apply them in tools, and analyze which prompt works better.

Module-3: Learning Machines – Basics of ML

8 Hours

Introduction to Machine Learning, Regression: Predicting numerical values (e.g., house price, marks), Classification: Spam filter, disease diagnosis, Clustering: Grouping movies, customers, or products, Intro to Naïve Bayes, Neural Networks, SVM (conceptual).

Activity: Demonstration with Google Teachable Machine or simple sklearn demo.

Textbook 1 (Reema Thareja) \rightarrow Ch.2 (2.1–2.8)

Textbook 3 (AI for Everyone) → Beginner-friendly examples.

RBT Levels: L2 (Understand), L3 (Apply), L4 (Analyze)

Students understand ML techniques, apply them to simple datasets/tools, and Analyze outputs.

Module-4: AI in Society – Trends & Ethics

8 Hours

Recent Trends: AlaaS, Expert Systems, Internet of Things, AloT, Ethical Concerns: Bias, fairness, privacy, job displacement, Case Studies: Tesla Autopilot, Al in healthcare, ChatGPT in exams,

Activity: Debate – Should AI be used in education/exams?

Textbook 1 (Reema Thareja) \rightarrow Ch.8 (8.1, 8.2, 8.4), Ch.9 (9.1–9.3)

Textbook $3 \rightarrow$ Ethical AI Applications

RBT Levels: L1 (Remember), L2 (Understand), L4 (Analyze)

Students recall trends, understand ethical issues, and analyze case studies.

Module-5: AI in Action – Robotics & Applications

8 Hours

Robotics as an application of AI, AI-powered Drones, No-Code and Low-Code AI tools, Applications in: Healthcare, Finance, Retail, Agriculture, Education, Transportation, AI in Research and Innovation.

Activity: Mini-presentation: Pick one sector (e.g., healthcare) and explain 2 AI applications.

Textbook 1 (Reema Thareja) \rightarrow Ch.8 (8.3), Ch.1 (1.7, 1.8, 1.10, 1.11)

Textbook 3 (AI for Everyone) \rightarrow Ch.3, Ch.5.1 (applications)

RBT Levels: L2 (Understand), L3 (Apply), L4 (Analyze)

Students understand applications, apply knowledge in sectoral case studies, and analyze AI's role in industries.

COURSE OUTCOMES: At the end of this course, students will be able to

CO1	Apply the basic concepts, history, and types of Artificial Intelligence to real-world
CO2	Demonstrate prompt engineering techniques to effectively interact with generative AI systems.
CO3	Implement basic machine learning techniques—such as regression, classification, and clustering—using accessible tools for data-driven solutions
CO4	Examine contemporary advancements in AI and assess their ethical and societal impacts through relevant case study analysis.
CO5	Summarize applications of AI in robotics and industries, and present use cases through miniprojects or discussions.

III. CO-PO-PSO MAPPING (mark H=3; M=2; L=1)

PO/PSO	1	2	3	4	5	6	7	8	9	10	11	12	S1	S2	S3
CO1	2														
CO2		2													
CO3	2	2	1		2							1			
CO4	1	2				2	1	2							
CO5	2	2	2		2				2	2	2				

IV. Assessment Details (CIE & SEE)

General Rules: Refer CIE and SEE guidelines based on course type for autonomous scheme 2023 Dated on 10-02-2025.

Continuous Internal Evaluation (CIE): Refer Annexure section 1

Semester End Examination (SEE): Refer Annexure section 1										
V. Learning Resources										
VII(a): Textbooks:										
Sl. No.	Title of the Book	Name of the aut	hor	Edition and Year	Name of the publisher					
1	Artificial Intelligence: Beyond Classical AI	Reema Thareja		Pearson Education	2023					
2	Prompt Engineering: Empowering Communication	Ajantha Devi Vaira and Anand Nayyar	mani	1st Edition, CRC Press, Taylor & Francis Group	2024. (DOI: https://doi.org/10.1 201/978103269231 9)					
3	Saptarsi Goswami, Amit Kumar Das and Amlan Chakrabarti	AI for Everyone – A Beginner's Handbo Artificial Intelligen	ok for	Pearson Education	2024					
VII(b): Reference Books:										
1	Artificial Intelligence: A Modern Approach	Stuart Russell and Peter Norvig	(4th E Educa	Edition), Pearson ation	2023					
2	Artificial Intelligence, McGraw Hill Education	Nilakshi Jain	First 1	Edition, Wiley.						

VII(c): Web links and Video Lectures (e-Resources):

- https://www.elementsofai.com/ (Beginner-friendly introduction to AI concepts)
- https://cs50.harvard.edu/ai/ (Concepts + coding demos for fast learners)
- https://developers.google.com/machine-learning/crash-course (Interactive tutorials with examples)
- https://learnprompting.org/ (Hands-on guide for prompt engineering)
- https://ai.google/education/ (Videos, articles, and tutorials for beginners)
- https://teachablemachine.withgoogle.com/ (No-code tool to try ML with images, sounds, poses)

VIII: Activity Based Learning / Practical Based Learning/Experiential learning:

Module 1-Activity:- Identify and present 3 examples of AI applications students use in daily life (e.g., YouTube recommendations, Google Maps).

Module 2- Activity:- Try zero-shot, one-shot, and few-shot prompts in ChatGPT (or any available tool) and compare outputs.

Module 3-Activity:- Use Google Teachable Machine or Excel to build a simple classifier (e.g., distinguishing happy/sad faces or basic data clustering).

Module 4-Activity:- Classroom debate/discussion – "Is AI replacing humans good or bad?" or case study on AI in healthcare/transport.

Module 5- Activity:- Mini-presentation in groups – choose one industry (healthcare, finance, education, agriculture, transport) and present 2 AI applications.